

# PRIVACY POLICY

This privacy policy governs your use of game. This document was created by Wenkly Studio Sp. z o.o. It was last modified on 01.02.2018 r.

## What information does the Application obtain and how is it used?

### 1. User Provided Information

The Application may obtain the information you provide when you download and use the application.

You may provide:

- a. information about your settings (ex. your dominant hand)
- b. information you provide to other players when chatting/writing in Multiplayer Mode using Voice Chat (when such features are available)
- c. information you provide us when you contact us for help;

We may collect information about your settings so they persist between game sessions or for purpose of handling the game.

Also, you might provide information to other players when you use the in-game Voice Chat. We advise you not to tell any sensitive information through the Voice Chat.

We may use the information you provided us, to contact you from time to time, to provide you with important information or required notices.

### 2. Automatically Collected Information

In addition the Application may collect Application generated ID, your license information, your username, your userId, the IP address of your device, and information about the way you use the Application including but not limited to which version of Application you have currently installed, your score, activities and achievements in Application. We may also collect the information about your current position in leaderboards.

If you are using the setting "Always Speak" the voice chat is active during the game which means other players can hear you.

The Application automatically stores this information mainly for purpose of license validation, persist your progress between game sessions, handling multiplayer game or displaying player score in leaderboards. The game also logs information about your in-game activities, errors and settings into output\_log file. You might want to send it to us if you experience any issues with the game.

## Do third parties see and/or have access to information obtained by the Application?

We transmit data to external services:

### 1. Distributions platform

The Application may utilize the SDK provided by platform/store from where you are buying the game (Oculus, Steam, Google Play etc.) mainly for purpose of authorization and license validation. We might also utilize the distributor SDK for purpose for providing player leaderboards or achievements.

### 2. Photon & players in multiplayer game

If the game features multiplayer mode, the application may send data needed to create and handle the multiplayer game to other players in the room via well-known multiplayer service Photon.

Some examples of data transferred to other players is your behavior, your settings (ex. dominant hand), your game nick, your userId, or the progress in the game. We transmit also your in-game score for purpose of showing you in the leaderboards.

If you are using Voice Chat the messages between players will be exchanged through the Photon service. Below is the link with further information:

<https://www.photonengine.com/en/Account/LicenseTerms>

### 3. Unity Analytics

We may also use the Unity Analytics to help us improve the game.

You can find Unity Privacy Policy under this URL: <https://unity3d.com/legal/privacy-policy>

### 4. Others

Moreover, we may disclose User Provided and Automatically Collected Information:

- as required by law, such as to comply with a subpoena, or similar legal process;
- when we believe in good faith that disclosure is necessary to protect our rights, protect your safety or the safety of others, investigate fraud, or respond to a government request;
- with our trusted services providers who work on our behalf, do not have an independent use of the information we disclose to them, and have agreed to adhere to the rules set forth in this privacy statement.

We will share your information with third parties only in the ways that are described in this privacy statement.

## Children

We do not use the Application to knowingly solicit data from or market to children under the age of 13.

## Security

We are concerned about safeguarding the confidentiality of your information. We encrypt the most sensitive information. We also limit access to this information to authorized employees and contractors who need to know that information in order to operate, develop or improve our Application. Please be aware that, although we endeavor provide reasonable security for information we process and maintain, no security system can prevent all potential security breaches.

## Changes

This Privacy Policy may be updated from time to time for any reason. You are advised to consult this Privacy Policy regularly for any changes, as continued use is deemed approval of all changes.

## Your Consent

By using the Application, you are consenting to our processing of your information as set forth in this Privacy Policy now and as amended by us. "Processing," means using cookies on a computer/handheld device or using or touching information in any way, including, but not limited to, collecting, storing, deleting, using, combining and disclosing information.

## Contact us

If you have any questions regarding privacy while using the Application, or have questions about our practices, please contact us via email at [support@wenklystudio.com](mailto:support@wenklystudio.com).